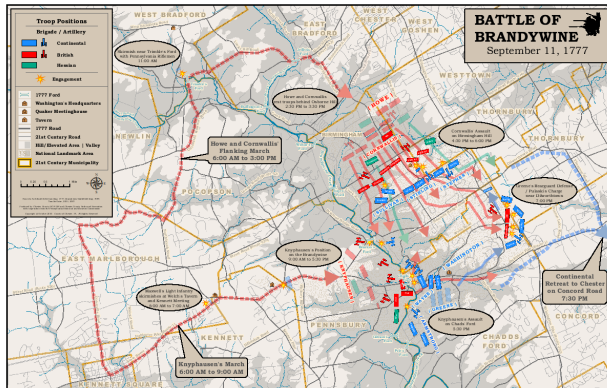


# Battlefield Bus & Driving Tours



Brandywine Battlefield Park is simply 52 acres where General George Washington made his encampment at the Battle of Brandywine. It is a small portion of the entire 35,000 acre landscape that encompasses the entire battlefield. Let our very knowledgeable guides usher you around the battlefield in your bus or from the front seat of your vehicle.

- ◆ You **MUST** provide your own transportation.
- ◆ Guided Tours must be reserved two at least weeks in advance
- ◆ Call for Prices and additional information



## General Information:

- School tours are available Monday through Friday.
- Groups are limited to 60 but special arrangements can be made for larger groups.
- The minimum group size is 12.
- One adult chaperone is required for each 10 students. Required chaperones and teachers are not charged. Extra chaperones pay the student rate.
- All school reservations must be confirmed in writing.
- To ensure a great experience, it is important to arrive on time. If groups arrive late, the Battlefield reserves the right to adjust the program to accommodate the daily schedule.
- Bus or van drivers are expected to transport the students from the Visitors Center to the historic houses. Drivers may join tour groups at no charge.
- No headsets are allowed in the building.
- No eating, drinking, smoking, or gum chewing is permitted in the Visitors Center or historic houses.
- Eating facilities include outdoor picnic tables only. Please ask at the Reception Desk for trash bags to keep our picnic areas free from litter. Restrooms are available in the Visitor Center.
- The museum shop with educational toys and books is available to students with time permitting.
- Bringing siblings is not encouraged. If they attend, the usual student rate will be charged. Individuals requiring special assistance should call the Park in advance to discuss their needs.
- Group leaders should check in at the Reception Desk upon arrival for payment of fees and distribution of tour schedules.

### Contact:

**Andrew M. Outten**

**Director of Education & Museum Services**



*2017 Interpretive &*

*Educational Programming*



Brandywine Battlefield Park  
Associates

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[www.brandywinebattlefield.org](http://www.brandywinebattlefield.org)



Brandywine Battlefield offers a variety of programs that actively involve students in order to increase their knowledge of history while ensuring that the students have fun at the same time. Our programs are always presented by knowledgeable Brandywine Battlefield Educators & Interpreters dressed in period attire.

### Types of Programming we offer:

**Basic Package** : lasts approx. 2 to 3 hours and includes:

- ◆ Your Choice of 2 available Programs (Add more for additional cost)
- ◆ An 18-minute video about the Battle of Brandywine
- ◆ Access to the Brandywine Battlefield Museum
- ◆ A tour of the Ring House (Washington's Headquarters) or Gideon Gilpin Home. **\$8.50 per student**

**Colonial Day Program**: lasts approx. 3-4 hours and includes:

- ◆ 6-8, 20 minute stations with period interpreters spread throughout the park.
- ◆ Offers students the chance for "hands-on" interaction
- ◆ Geared for larger class groups **\$12.00 per student**

## Available Programming

- **"What's Old, What's New?"**: Students develop an understanding of George Washington and his times by comparing items from the 18th and 21st centuries. **\*Geared for Ages K-2\***
- **"Life of a Soldier"**: This program brings to life what it meant to be a soldier in the 18th century, the American Revolution, and at the Battle of Brandywine. Learn to march like a soldier and hear the roar of an 18th century firelock musket!
- **"Life of a Quaker Farmer"**: Learn what it meant to be a Quaker during this time period and the struggles they endured as a result of the Battle of Brandywine.
- **"Read a Letter, Write a Letter"**: Students read firsthand accounts of battle events then write their own letters "home" using writing styles and tools of the 18th century.
- **"Early American Medicine –The Soldier's Experience"**: Students learn about medical procedures and their effectiveness when treating wounds of the 18th century soldier.
- **"Load the Cannon!- Artillery in the American Revolution"**: Students learn the uses of Artillery and how it effected warfare in the 18th century. Students learn about the tasks and what it took to be a member of a cannon crew.
- **"Blacksmith"**: Our blacksmith will demonstrate the role of the "smithy" in the 18th century.

## Available Programming

**Colonial Day Programs**: (only available with the Colonial Day Program package)

- **"Take a Dance"**: Students get to experience 18th century dance with our Dance Master. Students will be instructed in the fine art and history of the dance. Teachers and Parents are invited to join.
- **"John the Carpenter"**: Our carpenter will exhibit the tools and the techniques required for 18th century woodworking.

**Advanced Level Programs**:

- **"Leadership at Brandywine"**: Students venture into the minds of the major figures who fought at the Battle of Brandywine. Learn about their struggles, decisions, and how they ultimately affected the outcome of the Philadelphia Campaign and the rest of the Revolution.
- **"Historical Analysis and Interpretation"**: Students will dive deep into the actual study of history. Students will work with primary sources from the local area at the time of the battle and analyze the documents in order to draw conclusions and prove a point.

